

Architecture and Governance in Large IT Infrastructure Projects

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Who am I ...

- Paul Brand
- Stratix Consulting
- My background:
 - Telecommunications & networking
 - Large IT projects
 - Governance & policy



Today's talk is about...

- Governance models
 - Central versus decentral
 - Project versus line organization

- Architecture
 - Organic versus coordinated
 - Points of control

Define governance...

- Governance is how to...
 - Ensure a good balance between different interests
 - Ensure effective decision making

- More formal definition:

Governance is the set of structures, processes and policies by which the functions within an organization are directed and controlled so as to yield business value and to mitigate risk.

(based on A. Finkelstein)

Why different interests?

- In any (international) collaboration, there will be tensions:
 - Between service delivery and innovation
 - Between vision and execution
 - Between central and decentral control
 - Between different views on how the collaboration should work
- Those tensions are normal
- Good governance makes them explicit

Tensions between: service delivery and innovation

Service delivery

- ICT infrastructures exist to serve the users
- Innovation can disrupt service delivery
- Most users are not prepared to pay for innovation
- Stick to what works!

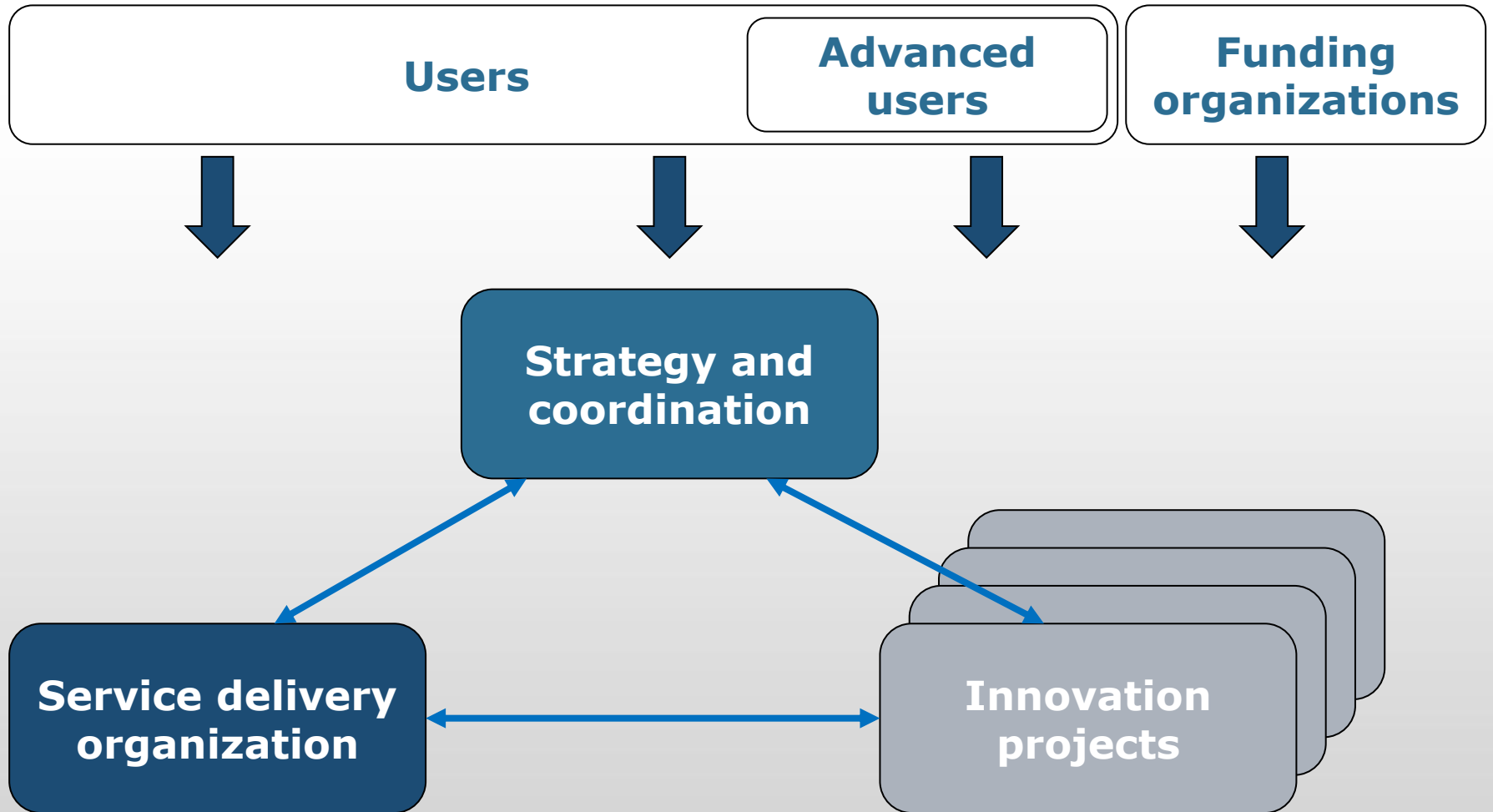
Innovation

- Without innovation, the infrastructures will soon become obsolete
- Innovation can provide completely new services or service delivery models
- Innovation can make the service cheaper – in the long run
- Try new approaches!

Separate service delivery and innovation

- Service delivery requires:
 - Permanent institutions and infrastructures
 - Focused on *excellent services* or on *cost reduction*
 - Controlled by users, funded by users
- Innovation requires:
 - Temporary projects and consortia
 - Focused on *creating new possibilities*
 - Controlled by leading users, visionaries, ...
 - Funded by public institutions

Managing service delivery and innovation



Tensions between: vision and execution

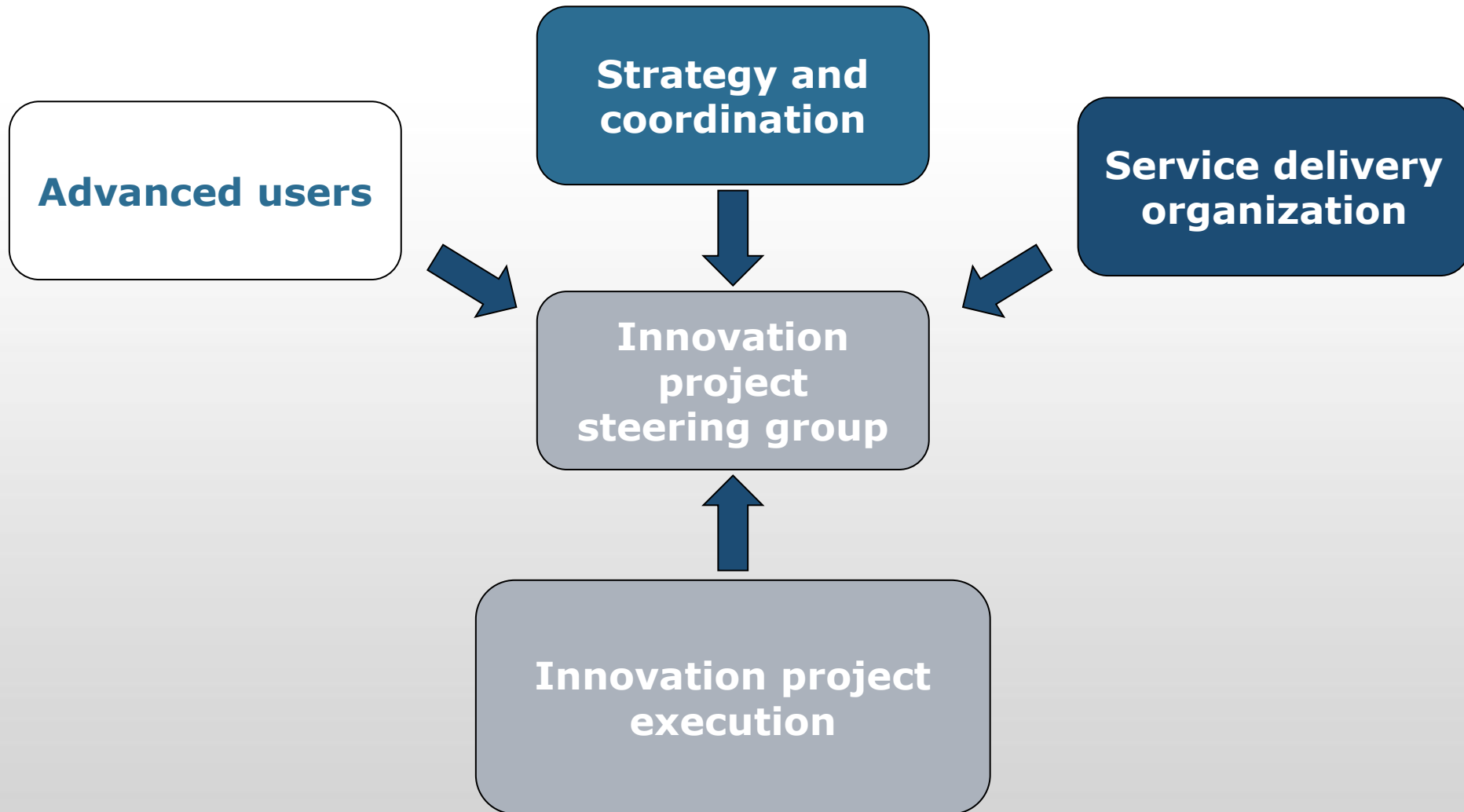
Vision

- Priority: move towards an “perfect” set of new services
- Look past the current structures and possibilities
- Change the project if new ideas come up

Execution

- Priority: get the project finished on time, on scope, and on budget
- Use only what is available now (or very near future)
- Keep the scope stable

Each project needs its own steering group



Tensions between central and decentral control - in service delivery

Central

- Interoperability: every interface conforms to centrally agreed standards
- Security: only approved usage by approved users
- Efficiency: avoid duplication of central functions

Decentral

- “Islands” of interoperability, based on bilateral agreements
- Users want to use the infrastructure in new ways; can't wait for approval
- More flexible by keeping management tasks close to the users

Tensions between central and decentral control - in innovation

Central

- A single, consistent program for innovation
- No duplication of efforts
- Agree on the best approach towards an objective, then execute
- Interoperability ensured up-front

Decentral

- Multiple initiatives, partly collaborating and partly competing
- Duplication and overlap
- Multiple, competing approaches
- Interoperability arranged afterwards

So, a central approach is better?

- Remember the PTTs?
 - Central
 - State-owned
 - Monopoly

- Disadvantages:
 - No real incentive to innovate
 - Too big for effective change
 - Good for incremental improvements
 - No radical changes
(would a PTT ever invent Skype??)

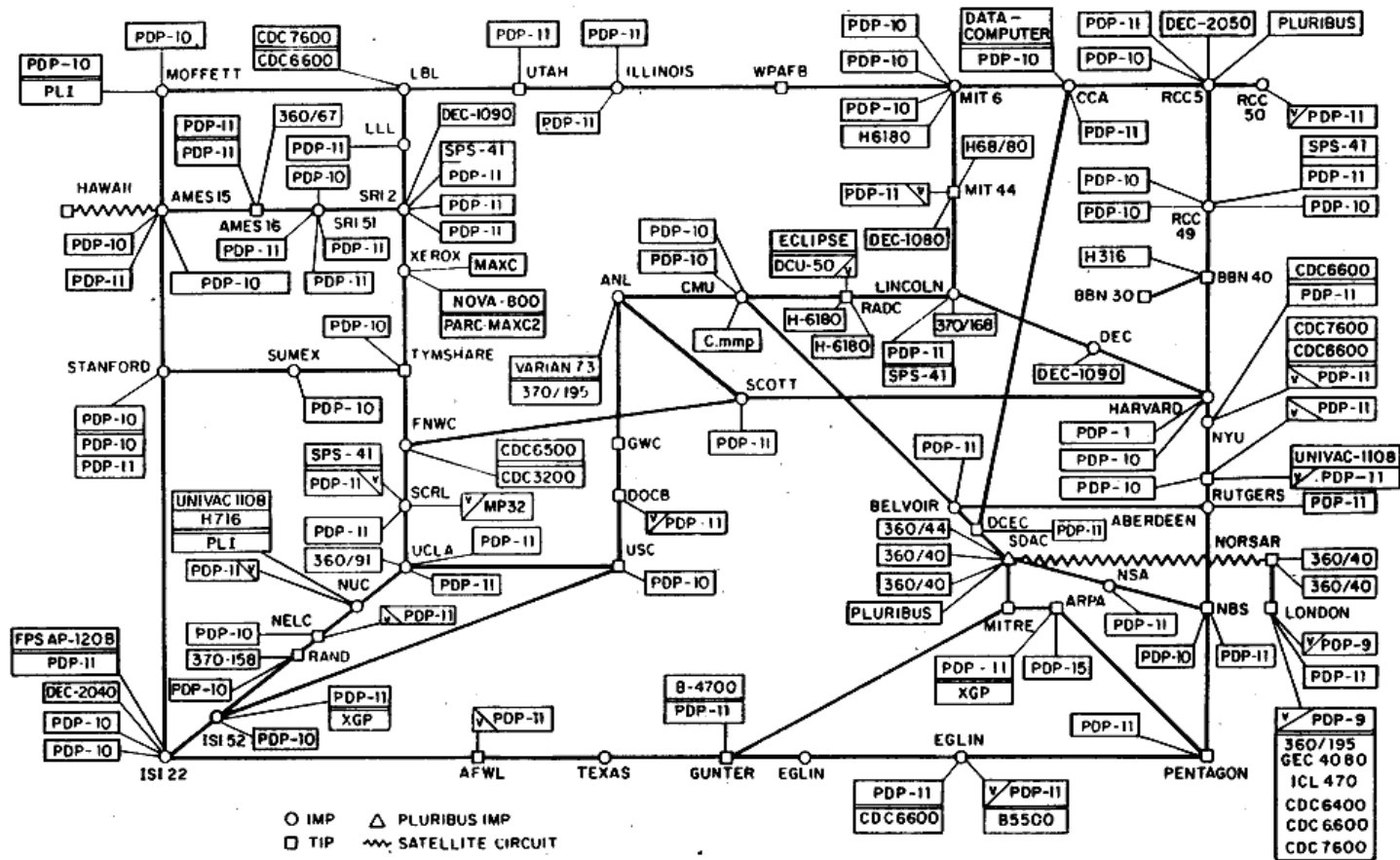


How about a completely organic model?

- Lots of small initiatives
- Lots of bright ideas
- All competing for funding
- Interoperability arranged bilaterally – does it scale??

Organic growth can lead to chaotic structures...

ARPANET LOGICAL MAP, MARCH 1977



(PLEASE NOTE THAT WHILE THIS MAP SHOWS THE HOST POPULATION OF THE NETWORK ACCORDING TO THE BEST INFORMATION OBTAINABLE, NO CLAIM CAN BE MADE FOR ITS ACCURACY)

... like the internet.

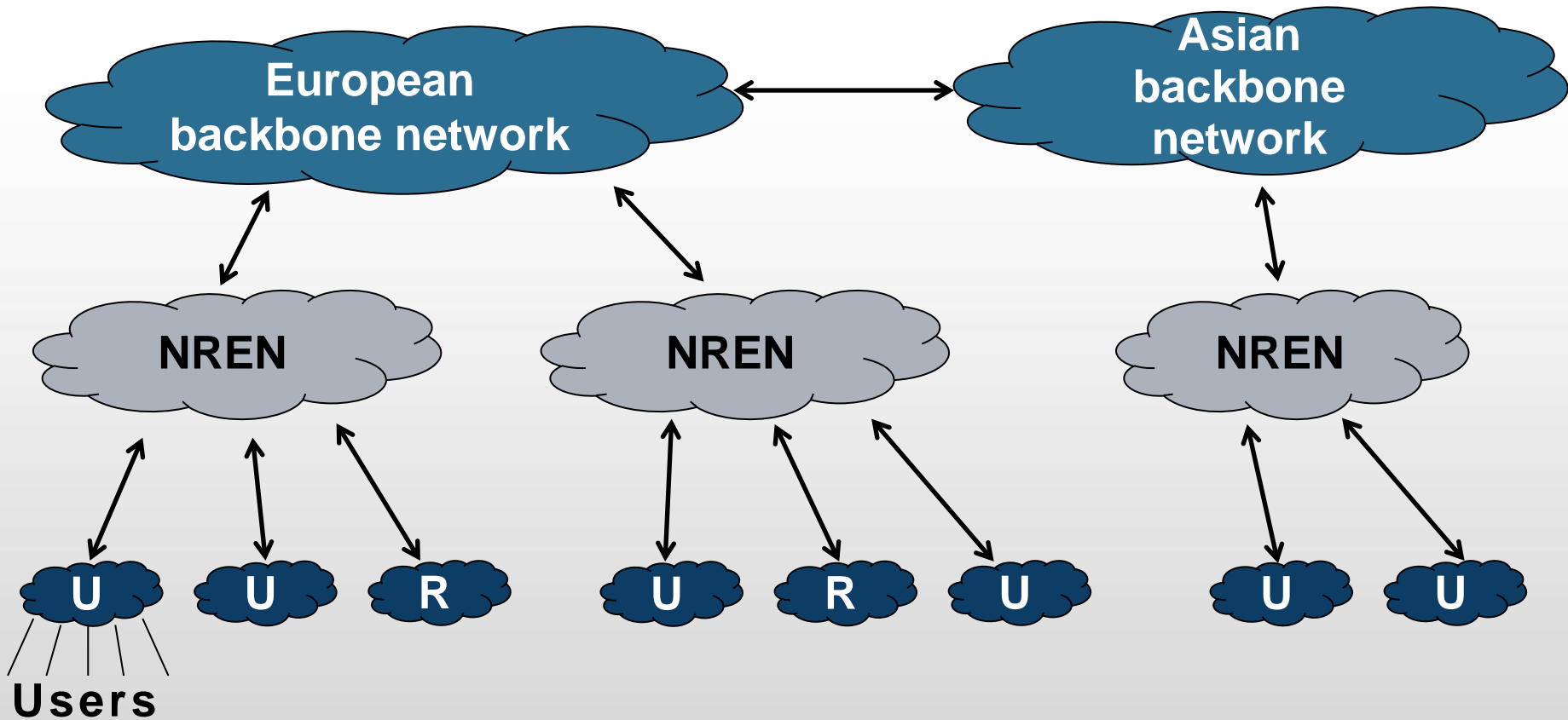
The internet today...

- Very little central control
- Centrally agreed and coordinated standards
- Content and application agnostic
- Driven by user requirements
- Open exchange points connecting the “islands”

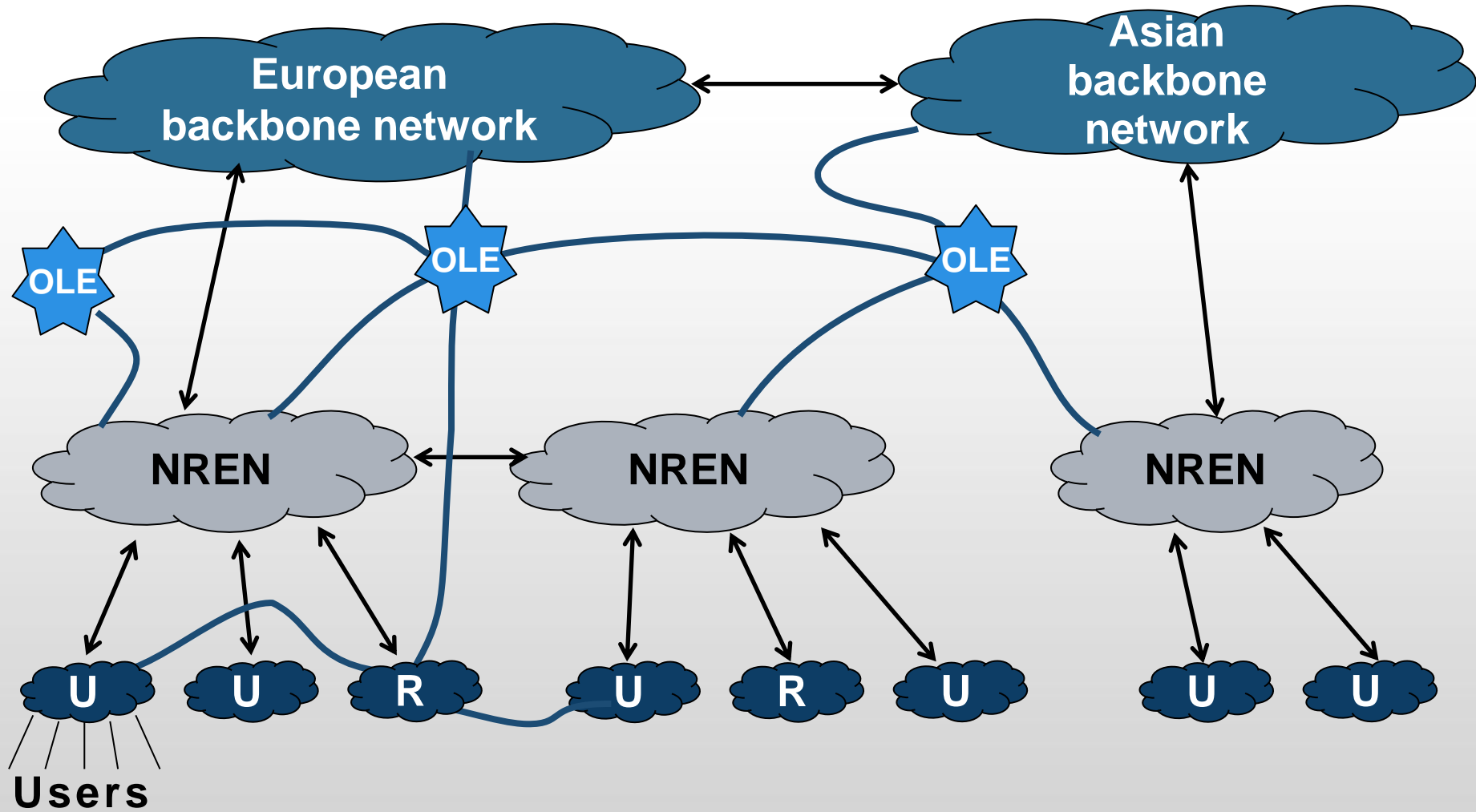
What does this mean for the architecture of Research and Education networks?

- *Very little central control*
 - Network architecture is multi-domain by nature
- *Centrally agreed and coordinated standards*
 - Using existing fora (IETF) or new ones if needed (OGF, GLIF)
- *Content and application agnostic*
 - No Acceptable Use, just Acceptable Users (Research and Education)
- *Driven by user requirements*
 - IP for most applications, lightpaths for point-to-point
- *Open exchange points connecting the "islands"*
 - Internet exchanges for IP, Open Lightpath Exchanges for lightpaths

Perhaps instead of this...



...it should become more like this.



Questions...

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